

I. SOCIAL PLAY(The present level of performance is shown by lineout. Goals and objectives are to be developed from the remaining list of skills.)

EXAMPLES of SOCIAL/PLAY ACTIVITIES

- **Highly Structured – Indoors**
 1. Send windup car back and forth
 2. Table games
 3. Play catch
 4. Build something cooperatively
 5. Put puzzle together
 6. Matchbox cars/train set/hotwheels/race set
- **Cooperative Tasks**
 1. Food preparation
 2. Building
- **Creative Activities**
 1. Make something with Playdoh
 2. Art projects
 3. Construction
- **Outdoors**
 1. Ride on seesaw
 2. Take turns going down slide
 3. Roll ball down slide to other person
 4. Take turns riding and pulling wagon
 5. Sand box play
- **Movement Games**
 1. Ring-around-the-rosie
 2. Follow-the-leader
 3. Hide and seek
 4. Musical chairs, freeze dancing
 5. Tag
 6. Hunting for bugs
 7. Cops and robbers
 8. Simon Says
- **Imaginative Play With Props**
 1. Act out scripts: “Thomas the train”; “Alladin”
 2. Build a “fort” or “tent”
 3. Play with play sets: Lego, castles
 4. Play “Doctor”
 5. Dress-up
 6. Pushing chair cubes around, pretending to drive
 7. Pretend store; shopping trip; ice cream parlor, etc.